

## Redcliffs Climbing Guide

### Introduction

This area can be very hot and exposed to the sun almost all of the daylight hours, therefore the middle of summer is NOT a good time to climb here. The rock quality ranges from superb, soaring, airy, exposed crack climbing to deathblock chossy no-go areas, to hard algae-covered faces and large pebble conglomerate. There are large overhangs, arêtes, cracks, faces and corners. Climbing is done on a variety of smeary faces, outstanding finger and hand cracks, juggy soup bowls and finger pockets. In some places there are extremely soft mudstone layers, however on the quality routes the sandstone is of a very fine-grained, hard texture. This cliff caters to almost all climbing styles: trad, mixed, sport, top-rope and bouldering. Beware of rednecks -- keep an ear out for the banjos playing.

### Directions

#### Option 1 (day trips): 2WD and 30 min walk:

From Brisbane take the Warrego highway towards Toowoomba. After approximately one hour's travel you will pass over the second Lockyer Creek bridge at Helidon. About one or two kilometres past this bridge there is a caravan park on the left and bus stop on a cross roads. Turn right towards Murphy's Creek. Follow this road to the large substation at Postman's Ridge, turn right once again towards Murphy's Creek. At Murphy's Creek turn right over railway crossing and then turn immediately right again, follow this road out of Murphy's Creek until you hit Paradise Creek Road which is the first turn right out of town. Turn right on Paradise Creek road and follow this road until you see Redcliffs over a deep valley towards the east. Park at sharp left turn of road where view of Redcliffs is best. Don't go down the steep hill with car. Walk the ridge which leads towards Redcliffs, at bottom of ridge drop into creek for approximately one hundred metres and then just after a small creek entering from the left take ridge up to extreme left hand end of Redcliffs.

#### Option 2 (camping trips): Allow 1.5 hrs from Brisbane to Helidon, then 1 hr 4WD access to top of crag:

Note that currently there may be a gate barring access. Until further notice, use the walking method as described above in Option 1.

- 0.0 Ford 19km towards Brisbane from Toowoomba
- 0.8 L over railway go L at Give Way sign
- 0.9 R onto Station Rd
- 1.2 R following signs to Rubbish Dump and Sandstone Quarry
- 1.3 L onto 17 Mile Rd
- 3.7 Road turns to gravel
- 15.9 L at major fork (Red tape on pole in middle of fork)
- 16.5 L at fork onto narrow track
- 17.2 Go L following main road
- 17.7 Through fence posts
- 18.4 Through gap in fence and zigzag down into gully
- 18.9 Keep L when merging with larger road
- 19.0 Cross Ford (old log bridge) through creek
- 19.1 R at fork up hill
- 20.1 Keep R
- 20.3 R at fork
- 20.5 Lumber/Logging yard  
Keep straight, don't turn off
- 21.4 Turn L at gap in fence with markings on pole (R&W arrow and Y&W cross)  
Pass "private property keep to road" sign
- 22.4 Second lumber yard keep L
- 22.7 Straight ahead (make sure you take the R fork)
- 22.9 "WHITE MOUNTAIN STATE FOREST" sign
- 23.4 R at fork
- 25.1 L at fork
- 28.9 Hard R at T junction (don't miss this on your way back out)
- 29.6 Top of crest. Track is as rough as it gets now
- 30.6 Keep right (Don't follow painted arrows pointing L)
- 31.3 Welcome to the campsite. Cliffs 50m ahead



### Online Redcliffs Resources

Galleries:

- <http://qurank.smugmug.com/keyword/redcliffs>
- [http://www.pbase.com/phil\\_box/redcliffs](http://www.pbase.com/phil_box/redcliffs)
- [http://www.pbase.com/phil\\_box/redcliffs\\_1\\_2\\_june\\_2002](http://www.pbase.com/phil_box/redcliffs_1_2_june_2002)
- [http://www.pbase.com/phil\\_box/qurank\\_mountain\\_film\\_festival](http://www.pbase.com/phil_box/qurank_mountain_film_festival)
- [http://www.pbase.com/simon\\_vos/redcliffs\\_root](http://www.pbase.com/simon_vos/redcliffs_root)

Online ticklist:

- <http://www.thecrag.com/cgi-bin/index.cgi?crag=Australia%2fQueensland%2fRedcliffs>

### Guide To Symbols

- |             |                  |
|-------------|------------------|
| ☺ All bolts | ☺ Bolts and gear |
| ☹ All gear  | ☹ Not so good    |

### Gear Guide

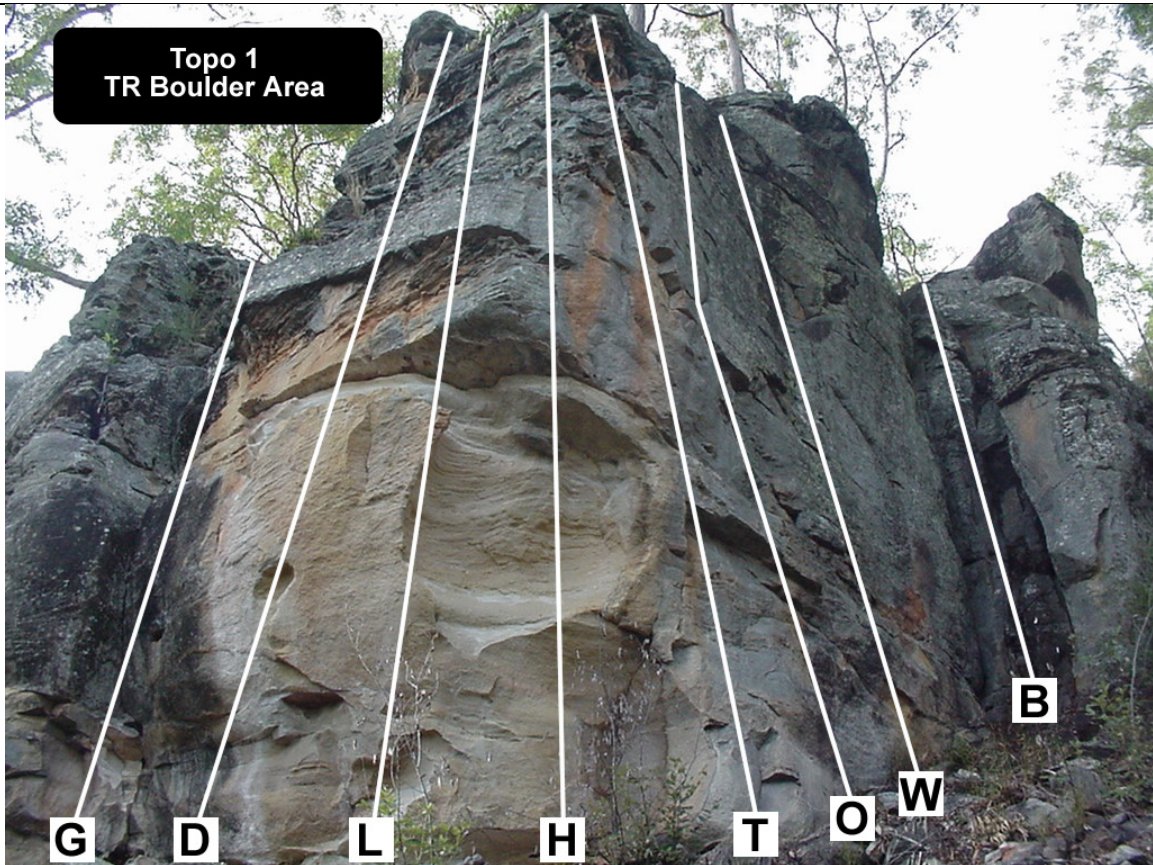
#### Must have

- A 50m lead rope will suffice for leading, no pitches are longer than 50m. Due to the abrasiveness of the rock, this is probably not the best place for your brand new \$350 9.2mm cord.
- Very few routes have bolted anchors. In most cases you will be anchoring from big trees on the clifftop and belaying up your second. Know how to do this before coming to Redcliffs!
- Only recently have a couple of routes been established that require bolt plates, in 99% of cases bolt plates are not required.
- Most routes require natural protection (see the icons above for an indication). In most cases, the trad gear is excellent and obvious. Bring wires and a healthy selection of SLCD's to #4. If you have Tri-cams, they work great here!
- SLCDs = Spring Loaded Camming Devices. Numbers in the guide refer to 'Friend' sizes, not Camalots, and are approximate.
- Helmet. Bring your dome - rockfall happens!
- Prussiks. On some routes, if the seconder falls they will be left hanging in space with no way to get back to the rock. Therefore prussiks are a must.
- Good quality steaks for the BBQ. Rib or eye fillet is recommended.

#### Optional

- A dedicated abseil line for rapping the base of the cliff. Very handy.
- A top-rope setup.
- A stick-clip is helpful for some routes.

## TR Boulder Area



Start at L end of the cliff (facing in) at the Stringy Bark boulder problem. This first large boulder system is a no bolt zone due to the bomber tree at top to easily set up topropes if required. Routes are listed from L to R when facing the cliff.

### Grunt 10m 19

See topo 1. First obvious crack problem  
FTRA Grant Edser 2000

### Dunno 10m 22

See topo 1. A one move wonder, but what a move! Hard, technical face with big hueco immediately to the R of G.  
FTRA Grant Edser 2000



### \* Layback Overhang 10m 14

See topo 1. 1m R. Layback up the curved flake to ledge and small overhang. Continue easily to the top.  
FTRA Phil Box 2000  
FFA Lee Cujes (solo) 9/6/2003

### Hard Won 10m (open project)

See topo 1. A hard but contrived arête which uses only the most difficult moves.

### This Won 10m 17

See topo 1. Face climb just R of arête  
FTRA Phil Box 2000



### Other Won 10m 16

See topo 1. Face and thin crack climb up the easiest line on the face.  
FFA Steve Waite, Alison Greenhalgh 1998?

**Which Won 10m 20**

See topo 1. Start directly below the finish of OW up thin crimpers and side pulls to smears avoiding the easier crackline of OW.  
FTRA Grant Edser 2000

**Blocky Won 10m 13**

See topo 1. Chimney at end of face.  
Phil Box, Grant Edser 2000

## Orange Overhang Area

*20m R to next deep orange buttress. Routes are listed from L to R.*

**\* Decrescent 16m 16**

Up smooth wall (SLCD's) passing ledge (#4 SLCD) to top section with RB. Tricky mantle finish. Tree belay.  
Samantha Coles, Lee Cujes 29/6/03

**\* Superman And Cereal 20m 20**

See topo 2. Bouldery bright orange start past low RB, then trend easily R (small SLCD) into corner. Up this (RB) to sit down on ledge. Lean across L under roof (gear), then blast through, and up the nice crackline to ledge. Walk off L, or climb the line behind (the "Lessee" Finish) to top of flat platform.  
Lee Cujes, Phil Box 8/9/02

**Orange Overhang 20m 17**

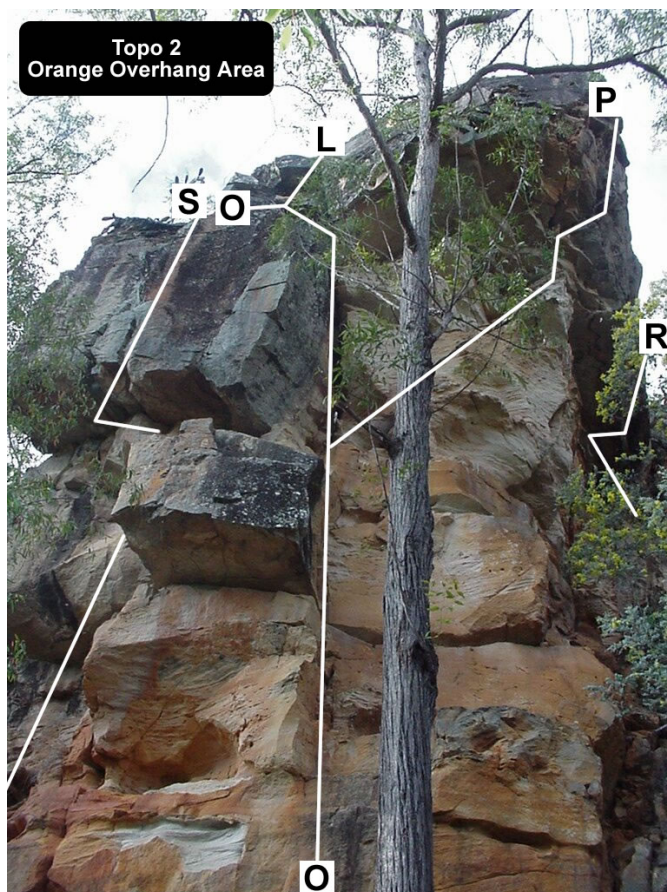
See topo 2. Climb the corner system to the overhang, then walk off L for an easy exit. Led onsight during a violent electrical storm but the large overhang stopped the climbers getting wet!  
Phil Box, Grant Edser 2000

**Orange Overhang "Lessee" Finish 5m 13**

See topo 2. As for the original to the overhang, then easily up the face on L to the flat platform.  
Phil Box, Grant Edser 2000

**\* Parthian Shout 20m E3 6a (23)**

A tribute to hard grit. See topo 2. Use two ropes. Start up Orange Overhang, then head R up the rippled slab to sitdown rest beneath the overhang. Plug in lots of gear and clip on second rope, dropping first rope. Climb through overhang and up sustained overhung line to top.  
FTRA Grant Edser 21/10/00  
FFA Lee Cujes, Simon Vos, Phil Box 9/6/03



*Scramble 20m up gully.*

**\*\* Revenant 15m 25**

See topo 2. The line blasting up the overhanging L wall of the gully. Easily up corner to ledge. Walk along ledge to clip RB in roof (long sling). Monkey L out roof, then up headwall (three RB's) to double RB lower-off.  
Lee Cujes 8/9/02

 **Little Odin 12m 21**

The overhung hand crack just L of the L corner at the top of the gully. Appearances can be deceiving on this one. Easy climbing down low and slab climbing up high for the top out.  
Brian Moes, Phil Box 8/01

 **Vee Dub 20m 15**

The size of the boulder Grant pulled out. Take LLR up the choss a few metres R of LO. No thanks.  
Grant Edser, Phil Box 2000

 \* **Erectile Cactus 12m 13**

6m R of LO in the R corner of the gully. Good jamming up a good crackline on good rock. Just plain good. Continue up past the mantle and loose corner system to finish.  
Phil Box, Brian Moes 8/01

 **Stay Away 25m 17**

Further around R. The indistinct chossy arête.  
Phil Box, Grant Edser 2000

<b>Middle Area</b>
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*Ground level access:* Stay down on ground level. Head across to the two pitch face to find the next route about 30 metres L of the large corner system at the big bomber stringybark tree.

 **Pink Talcum Powder 86m 16**

This route starts down on ground level. See topo 4.

1) 56m. Ten metres up you'll know you're on route if you stick your hand inside a pocket and grab a handful of the finest talcum powder. Run up through the mank with a bit of wandery route-finding to a beautiful belay ledge and medium size tree to belay from.

2) 30m. Keep heading up to finish beside a tree and dodgy looking block.

Phil Box, Sam Box [in Dunlop volleys] 2000

*Half-height terrace access:* From the gully, continue walking R for 20m staying on the narrow, half-height terrace until you reach some scooped orange walls.

 **Swim Between The Flags 20m 14**

Start up the very deep chimney at head height around 20m L of Nicarête. The chimney moves are surprisingly good in spite of the white chalk dust encountered up the gully. Busting out of the chimney head R across platform to orange chimney with bomber hard rock and wicked moves, exit chimney to be confronted with what can only be described as rubble held together with solid dirt. Ensure that no one is below whilst on this section, inspiring isn't it? Avoid the looseness by a couple of chimney moves aiming for a very large tree belay. Abseil to ground to avoid the rubble strewn exit gully. Good gear for most of the way. Not recommended for trad bumbles.

Phil Box, Cameron Sear 16/07/2006

 \* **Nicarête 35m 18**

Starts at a good-sized tree growing out of the middle of the terrace. Up from tree to get into the big orange corner. Up this easily on gear to white flake/overhang with RB 15m up. Up this to RB on lip. Swing on up to base of sharp arête. Up (2 RB's) to sit down in little cave. Clip final RB above cave, and pull through to run it out up slab to ledge. Up corner behind (mind rope drag). Tree belay.

Lee Cujes, Phil Box 2/9/01

 \* **Nicabate 35m 20**

A good route with a surprise around every bend. See topo 3.5m R, just before the white, vertical beach. Look for the RB at head height. Mantle up clipping second RB on L. Up orange corner (RB), then up veering R into another corner (RB). Up cracked corner system on gear to smooth cracked face with curly tree. Up the face to a cruel and unusual exit into a smooth groove. From here, pick any line to the top.

Phil Box 1/6/02

 **Filthy Habit 35m 22**

Climb Nicabate on RB's and SLCD's to the curly tree. Stretch R to clip RB on face. Traverse 4m directly R under the bolt (knee-bars!) until you reach holds that are good enough to pull the lip on. Pull the lip, then up the gully past the broken stump. Traverse R onto Trireme's exposed arête and climb this (runout) to tree belay. Lots of long quickdraws prevent rope drag. The second must carry prussiks!

Lee Cujes, Erik Smits 27/06/04

### 👤 **Trireme 40m 22**

Start on vertical white beach between Nicabate and Via Ferrupper.

1) Work out the bouldery throw once established on the beach wall, progress up through first overhang on what can only be loosely described as rock to gain double RB belay under second overhang.

2) Up and R from belay using plenty of SLCD's to protect from a ledge fall. Clip RB over lip and proceed to pull the lip on jugs, up to third roof. Belay from here or just continue on.

3) Check out the giant nostril under the nose, very cool geological feature. Be a hero and climb over the very tip of the nose, mere mortals may divert to the R to gain the upper arête which has stunning climbing on a leaning arête. This is an adventure in steep thuggy climbing but is spoilt somewhat by the sandy nature of the rock on first pitch.

Simon Vos, Robert Knight, Phil Box (alt) 12/6/04

### 👤 **Via Ferrupper 15m 15**

See topo 3. Not a bad easier route.

Up the white wall passing four RB's to big ledge (double RB belay).

Phil Box, Cameron Fairbairn 8/01

*The next four climbs are accessed by climbing Via Ferrupper, or rappelling in to the ledge.*

### 👤 **Trident 20m 25**

See topo 3. Extend the belay down to the lower ledge. Climb L. Clip the RB

in the horizontal roof, and then go for it. Out L, cranking through the lip. Climb corner above (two RB's).

FA Cameron Fairbairn, Phil Box 7/7/02

FFA Lee Cujes 23/8/03

### 👤 \* **Neptune's Treasure Chest 20m 22**

See topo 3. The second corner L from the ledge. Extend the belay down to the lower ledge. Crank through the rooey section (SLCD's) into the corner. Thankfully clip a RB on L, then good moves to top out on easy ground, then 10m of easy climbing to the top.

Phil Box, Lee Cujes 8/9/02

### 👤 \* **P&O's Limbo Cruise 20m 21**

Start just to the L of the Shark's Fin arête.

Make your way up the initial ramp and then head out on the L wall under the roof, spectacular moves are encountered to bust through the roof. One small loose biscuit about a foot below the roof should be avoided but apart from that the rock appears to be very sound. Plenty of great trad placements present themselves to protect this awesome outing. Finish as for Neptune's Treasure Chest. Note that the direct finish to P&O is still a project.

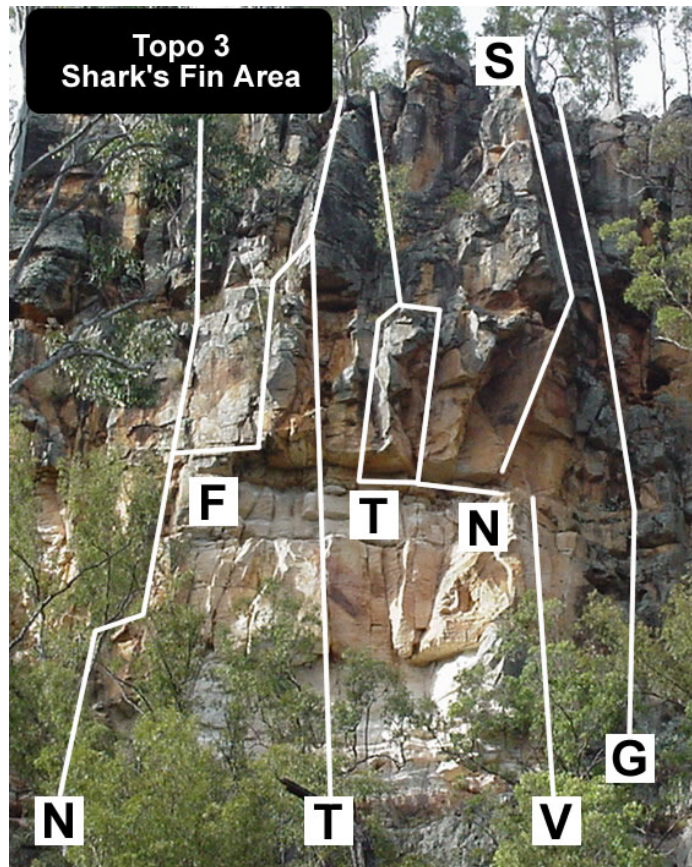
Phil Box, Cameron Sear 16/07/2006

### 👤 \*\* **Shark's Fin 25m 23**

See topo 3. From the ledge, crank up the RHS of the orange, overhanging 'shark's fin' past four RB's.

Crank through the roof, and continue up the headwall (RB's and gear – green alien and #3.5 SLCD).

Cameron Fairbairn, Phil Box 7/7/02



 **Genesis 26m 17**

See topo 3. Starts at corner/weakness 4m R of VF. Up, then mantle awkward sloper ledge, moving up through the overhanging block system (mind the tongue orchid). Finish up the crack just to the left of the obvious corner topping out to the L of the dead tree. The top half is reputed to be very good.  
Brian Moes, Phil Box 8/01

*The following four routes start from a ledge which has the Pink Talcum Powder belay tree. Rap in.*

 **Little Chicken 15m 18**

Not good fun. Start at roof-capped gully. Climb up gully to roof and jam out L side (ouch!) onto face, up and R of bush to RB, then up R to crack to top.  
James Pfrunder, Cameron Fairbairn. 8/6/03

 **Ouch 20m 15**

See topo 4. Start from the belay tree on PTP ledge, which is 4m R of the start of G. Move 1m to the L and up through the obvious chimney.  
Phil Box, Grant Edser 2000

 **Stricken Chicken 15m 24**

Only fun if you enjoy cranking off tiny holds. Rap to big tree on ledge and pre clip first RB! From tree (and not using it!) up with extremely thin, long moves past RB, some gear to second RB. Climb straight up R side of second RB, gear to top.  
Cameron Fairbairn, James Pfrunder 8/6/03

 **\* Variant Chicken 15m 21**

Avoids the hard start. Starts 2m right of SC. Rap to big tree on ledge and pre clip first RB. Up to RB, climb up and L (some gear) to RB on SC. Finish as for SC.  
Cameron Fairbairn, James Pfrunder 8/6/03

*The next route starts way down on ground level.*

 **Ring Pull Coke Can 86m 15**

Another ground-level route. See topo 4.

- 1) Start 10m R of PTP and proceed up to underside of the large overhang to obvious belay tree.
- 2) From the belay tree, trend L up the defile to the top.

Phil Box, Grant Edser 2000

*Walking along the half-height terrace, 20m R of the step-down is a massive orange corner capped by a big roof. The corner is I'd Rather Go Climbing and the roof is Pendulus (see topo 4).*

*The next five routes are on the top portion of cliff and require abseils to access.*

 **\* Hedonistic Succubus 14m 14**

Iffy pro until half height. Belay off your abseil line. Start 2m R of pillar on L side of ledge. Mantle small ledge and place gear in horizontal crack on L. Proceed up the slight-rightwards shallow crack (small SLCD's) to the next horizontal break and awesome pockets. Finish up the twin cracks to ledge, and top.  
Rob Knight, Phil Box 28/6/03

 **Nihilism 14m 16**

Scary pro. Belay off your abseil line. Starts 3m L of corner at right end of ledge, below big orange handhold. Start up wall to good ledge (medium SLCD). Straight up (small SLCD) and then towards horizontal break (medium SLCD). Veer L to layback crack and then up to L side of tree. Up ramp to top.  
Rob Knight, Phil Box 28/6/03

 **\* There's Some Air Out There 20m 20**

See topo 4. Rap down onto big stance in corner. Natural belay. Bridge up short, steep corner to easy ground, before traversing R (easy but exposed) with pretty average protection in pockets to man-sized hueco on arête (good gear). Up arête to roof (RB). Kneebar to reach high up L on headwall. Up arête to tree belay.

Lee Cujes, Phil Box 8/7/01

😊 \*\* **Pendulus 23m 23**

See topo 4. Climbs the biggest section of roof. Access similar to TSAOT - rap down the R arête of the roof (facing out) to ledge, then walk 2m under the roof to RB belay station down low. Up start wall past three RB's to roof. Reachy clip to RB in roof, then power to lip. Two RB's on headwall then a loose finish. Tree belay.

Lee Cujes, Phil Box 8/9/01

😊 **Foetal Attraction 20m 22**

Start at Pendulus belay, clip first ring on P and then up corner to roof. Scrunch up into the foetal position as you make your way out to the rocker blocker, try not to pull the block off into your lap whilst you pull the lip, blast up shallow chimney to top. Use extra long draws to avoid rope drag. All bolts.

Lee Cujes, Phil Box (all props to Phil for establishing the route) 27/6/04

*The next routes all start from the half-height terrace.*

👹 **I'd Rather Go Climbing 20m 18**

See topo 4. Starting about 10m L of Mythologica at the big orange corner below the big roof (Pendulus). Climbs up the corner and face on good rock with just enough protection (some tricky slinging) to the ledge. Pendulus' RB station 4m L on ledge.

Phil Box, Lee Cujes 28/7/01

## Mythologica Wall

😊 \* **Urban Legend 30m 20**

See topo 4. Start just R of the big orange corner of IRGC. Stickclip RB, then boulder out over the void (crux). Easily up arête to ledge with daunting bulge above. Carefully crank up to clip high RB, then power through on good holds. Follow the crackline from here to the top.

Lee Cujes, Neil Monteith 8/6/03

😊 \* **Urban Legend VF 30m 21**

Full value! See topo 4. Climb the original past the bulge. Instead of going up the crackline, move up L to a RB on the arête. Up the airy arête, then climb the wall just R of rubbishy gully.

Lee Cujes, Stephen Parker 8/6/03

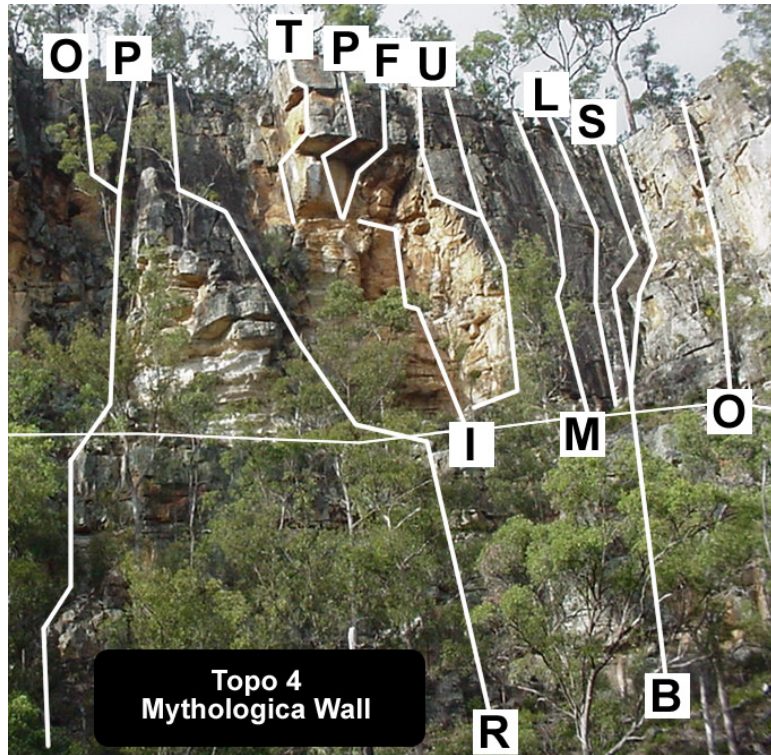
😊 \*\* **Mythologica 30m 19**

See topo 4. A fine face climb up a sustained slab. Start on the sloping terrace beneath the slab. Crank onto the face passing a FH and gear. Up black rock on good edges passing second FH and gear to a rest. Directly up to the third FH, then great face moves on solid stone to the last FH. Think your way through the thin, technical crux tending R and up to thankfully plug gear in the breaks. Traverse R into the crackline, and follow this to the top (tree). Take a full rack including many small SLCD's and wires. Solid for the grade.

Lee Cujes, Phil Box 22/10/00

😊 \*\* **Love Fighting Mood 30m 18**


Lovely climbing and very popular thanks to the bolts. See topo 4. Start at short corner a couple of metres R of M. Take a light rack of SLCD's and wires to supplement the six RB's (especially at the top).



Neil Monteith, Grant Martin 8/6/03

 **Successor 30m 15**

See topo 4. Start up a line and keep just to the L of B.A.S.  
Phil Box, Grant Edser 2000

 **B.A.S. 80m 15**

This one starts from way down on the ground. See topo 4. Just guess the acronym! The big corner/gully system. Good pro all the way, but dangerously loose blocks in the middle of the second pitch.  
Phil Box, Grant Edser 2000

 **Orribillious 30m 14**

See topo 4. About 10m or so L of Cerberus. Out to the R, then up the cracked and balancy rock gully chute. Note the dangerous hanging rocks - exercise great caution here.  
Phil Box, Grant Edser 2000

## Rope Traverse Area

### \* **Cerberus 10m 20**

When looking out from the top of the Mythologica Wall it's hard to miss the impressive looking prow out L, which is split by a ledge in the middle. Cerberus climbs the lower bit, Tartarus the upper.

Starts 5m L of SID. Pull up into cave and shuffle along to the end. Sit down, feet low, lean out and clip RB (if you're scared - temp #1 SLCD in the cave roof). Crank past the RB in an airy position to break (gear). Up crack (wire) to ledge. Belay off #2 SLCD and RB.

Lee Cujes, Phil Box 8/7/01

*The next two routes start from the ledge above Cerberus.*

### **Escape From Tartarus 12m 16**

Very good rock and enjoyable jamming. Access as per Tartarus. Climb the crackline 3m L of Tartarus to tree. Optional DF straight up face.

Steve Waite, Alison Greenhalgh 8/9/01. DF: Lee Cujes, Samantha Coles 27/6/04.

### \*\* **Tartarus 10m 23**

The part of Hell reserved for the punishment of the wicked. To access, climb Cerberus, or rap in. Belay off RB and #2 SLCD. From the ledge, blast up the wall in a spectacular position past three RB's to tree belay. Scramble R to top.

Lee Cujes 7/7/02

### **Manticore 12m 24**

5m R of Cerberus is a big overhang with one RB wayyy up. Monstrous stickclip, or rap in and preplace. Powerful, bouldery climbing. Once on ledge, climb wall (easy, no pro) to base of Tartarus. Belay from RB and #2 SLCD.

Lee Cujes 19/7/03

### **Suspended In Disbelief 25m 22**

See topo 5. The route starts just L of the second RB on the fixed rope traverse. Crank up into cave. Lean out and clip RB on lip. Monkey up into easy ground. Run up corner past tree and get situated under roof, clipping RB on bulge. A gut-busting boulder problem into the corner (#2 SLCD) and up carefully to tree belay.

Phil Box, Lee Cujes 2/9/01

### \*\* **Elysium 20m 18**

See topo 5. A very nice cruisy route taking in some lovely scenery. Unfortunately it has a dyno start which may be tricky for some. Starts at the L-end of the rope traverse. Lean out to clip RB, then dyno up and hand traverse R to pull onto easy ground (#1 SLCD). Up the slick slab (RB and big wire) to ledge (RB). Mantle, then an interesting step over the void gives a break (big SLCD) and then much easier climbing to the top.

Lee Cujes, Rob Knight 8/7/01

### \* **The Flashing Spade 20m 24**

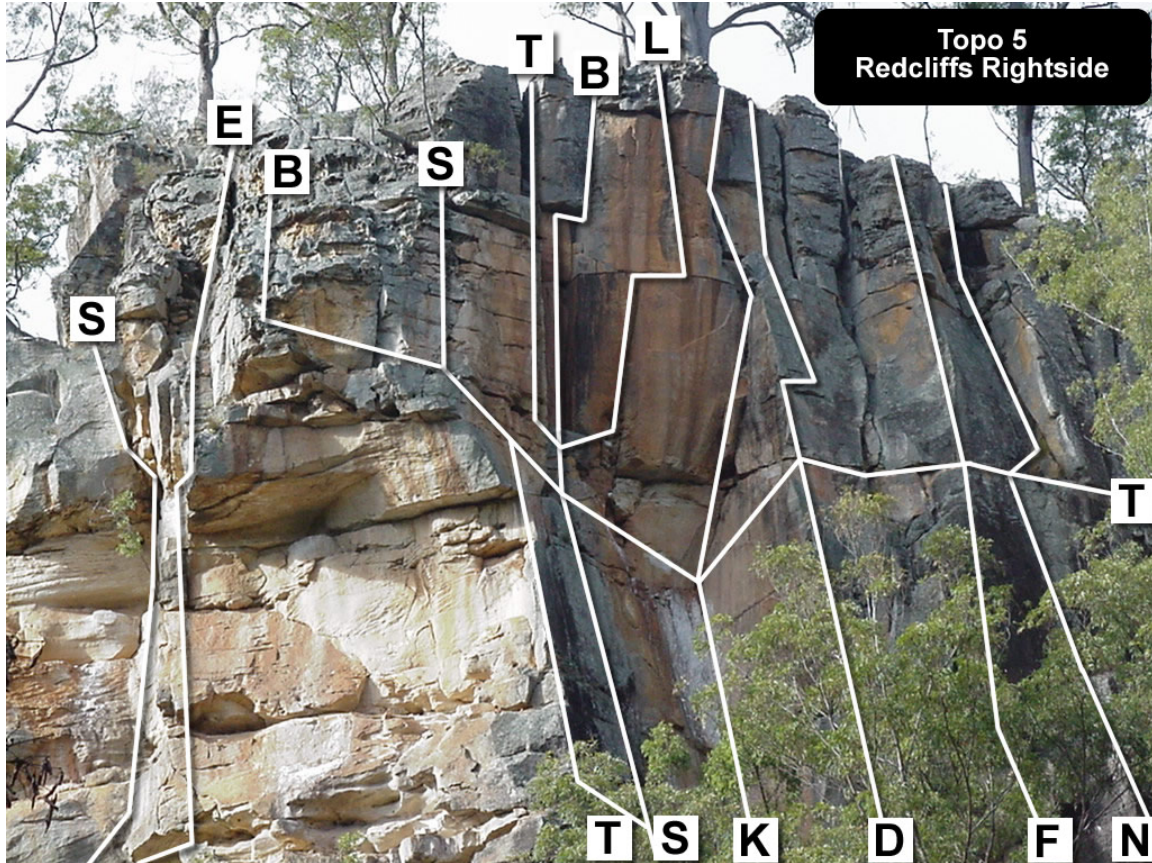
A thrilling lip-traverse variant on Elysium. Climb Elysium until your hands are on the ledge; level with the huge roof. Clip the RB, then power directly out the lip via what for most will be a huge dyno to a jug, then mantle out the prow. Finish easily as per the original.

Lee Cujes, Adam Power 18/6/05

## Redcliffs Rightside

All of these routes can be accessed easily along a terrace which runs along the far R-hand (facing in) section of the cliff.

A fixed rope traverse leads from the belay of Desperation Prow around the arête. Use it to get between the "Rope Traverse Area" and "Redcliffs Rightside".



### \* Trapezius 25m 16

This is a nice variant start to Send In The Clowns. Start as for the original in the niche but don't go up the main crackline. Instead, climb out L onto the arête, climbing this to the rooflet, and then up the juggy orange face as per the original, or finish up Big Top for the best exposure! See topo 5.  
Dave Barre, JJ O'Brien 18/6/05

### \*\* Big Top 25m 15

A novelty finish for Send In The Clowns which makes the route even more exciting. Instead of going up the juggy headwall, traverse L around the arête and keep traversing past an exposed step-across. Finish easily up minding rope drag. See topo 5.  
Lee Cujes, Stephen Parker 20/7/03

### \*\*\* Send In The Clowns 20m 15

The most loved classic of the cliff. See topo 5. Awesome positions, exposure and gear - a must-do! Starts 4m L of the double RB belay in a niche. Climb easily until the wide section narrows to a superb off-finger crack up the green slab. Climb this using the one great hand jam to ledge. Traverse L out onto the beautifully exposed orange prow posing for photos, then monkey up the buckets to the big tree on the ledge.  
Lee Cujes, Geoff Parker 22/10/00

 **\*\* The Grand Finale 25m 19**


A bold DF to Send In The Clowns. See topo 5. Climb the start of SITC to the stance below orange arête. Use a stick to place a thread with a long sling. Straight up the committing arête past a blue alien placement on the L. From the ledge, go straight up.  
Lee Cujes, Samantha Coles, Rob Knight 29/6/03

 **\* Black Comedy 25m 18**

Yet another finish for SITC. See topo 5. Climb the start of SITC to big ledge at the base of the orange lift-shaft. Strenuously bridge up the shaft to rest beneath the roof. Swing R and climb the hand crack to the top.  
Lee Cujes, Stephen Parker 7/7/01

 **\*\* The Last Laugh 25m 26**

An outrageous and deceptive foray across Redcliffs' finest orange rock. See topo 5. Climb the start of SITC to big ledge at the base of the orange lift-shaft. Step R into the leaning flake-corner. Up this (bouldery) to some good holds. Traverse R along break, then straight up without escaping R.  
Lee Cujes, Stephen Parker 20/7/03 (all gear placed on lead). Phil Box gave moral support.

 **Krusty 25m 21**

Just L of Desperation Prow's ringbolted arête is a very chalked up corner. Okay, so it's not chalk. Still, it's a great line. The start is bouldery on thin, techy wire placements leading into the stained corner with good gear. The top section offers overhanging fingerlocks. Finish by climbing good holds on either side of the offwidth.  
Lee Cujes, Samantha Coles, Adam Power 18/6/05

 **\*\*\* Desperation Prow 25m 21**

See topo 5. One of the best routes on the cliff offering superb climbing on excellent rock. Start at double RB belay. Climbs up left side of arête passing four RB's before switching to the right side of the arête passing another four RB's to top.  
Phil Box, Lee Cujes 29/7/01

 **Forrest Grunt 20m 23**

Stickclip high RB and power up overhung bowl (hard). Up arête past second RB to ledge. Finish up No Idea's DF on the arête. See topo 5.  
Lee Cujes 20/7/03

 **\*\* No Idea DF 17**

Excellent, and definitely the way to climb it. See topo 5. From ledge on original run it out up the arête on L to horizontal (thank-god gear) and up arête to top.  
Alison Greenhalgh, Steve Waite 2/9/01

 **No Idea 20m 17**

See topo 5. 3m R. Stickclip first RB, then climb up R of it (hard) to ledge. Black slab (two RB's) to ledge, then up corner on gear (sling for chockstone). A #5 SLCD would help for the top section.  
Stephen Parker, Geoff Parker 8/7/01

 **Cracked Glass 15m 14**

3m R. A varied moderate for the aspiring leader. Up the big corner on natural gear.  
Stephen Parker, Geoff Parker 8/7/01

 **\* Sweet Slam 10m 21**

The overhung arête 3m R. Reachy start (RB) past loose sandy stuff gives a RB and a crank to a ledge (sling). RB on L and easily to top. Belay and rap from RB station. Popular. I'm not sure why!  
Lee Cujes, Phil Box 2/9/01

 **Traverse Of The Clowns 35m 16**

Start at the double RB station atop Sweet Slam (short rap in). Traverse L off the ledge under the roof, and follow the obvious half-height break all the way along the cliff to finish up Big Top. Has its moments, and could be a real challenge for those who are very short.  
Lee Cujes, Erik Smits, Phil Box 26/6/04

 **\* Tranquility 10m 18**

3m R. Short face climbing up a cracked and pocketed wall on natural gear that can be a bit fiddly to place. Tricky start to first horizontal break. Place #1 SLCD and power through on crimps and small edges to good pockets and a small wire. Now it's easy face climbing on SLCD's and small wires to the top. Double RB station.

Stephen Parker, Brian Moes, Geoffrey Parker 22/10/00

 **Cheese In My Chalk Bag 10m 21**

3m R at the short overhung wall. Hueco to break. Clip RB, then crimp up to pocket and ledge (place #1.5 SLCD in pocket after latching the ledge). Mantle, then easy corner on gear. You're not doing it properly if you use the blocky footholds on the L down low.

Geoff Parker, Stephen Parker 8/7/01

 **Tape Gloves De Rigueur Arête 12m 21**

5m R at the orange, blocky corner. Heinous hand/fist crack start (tape!) to beneath roof. Swing L through roof step L and climb the arête past a RB to a runout finish (don't fall!).

Phil Box, Lee Cujes 8/7/01

 **White Sands Beach Corner 12m 21**

Unfortunately, start as for TGDRA. Once above roof, continue directly up corner. Phil's finest route-naming effort!

Phil Box, Lee Cujes 8/7/01

 **\* Kaleidoscope Arête 12m 17**

"14 with a 21 start". Whatever, just climb it! Start as for Kaleidoscope to small ledge (a couple of small SLCD's in pocket). Step L to arête to first RB, then lovely climbing past the final two RB's to the top.

Phil Box, Lee Cujes 8/7/01

 **Kaleidoscope 12m 16**

15m L of the start of the crag. L-facing corner with bottomless start (very hard for some) above the beach. All natural gear, except for a shared final RB.

Phil Box, Lee Cujes 8/7/01

<b>Down Low</b>
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*These five routes have been added below the fixed rope traverse. The middle bolt of the traverse is now a rap point. These are the only routes at Redcliffs that require bolt brackets.*

 **Beam Me Up Scotty 12m 15**

Stick clip then up through corner and onto face, wire. Up past another bolt to rap station.

James Fisher, Iain McKay 25/7/05

 **Whistling Dixie 10m 18**

Two bolts to rap station.

James Fisher, Iain McKay 25/7/05

 **Morpheus 17m 17**

Up face passing four bolts. Traverse to below weakness in roof (FH), surmount roof passing bolt to rap station. Makes a nice first pitch to Send in the Clowns.

James Fisher, Iain McKay 25/7/05

 **A Little Bit Of This A Little Bit Of That 17m 17**

Up RH face passing two bolts onto arête and finish on WOWO's last couple of bolts to rap station.

James Fisher, Iain McKay 25/7/05

 **Wax On Wax Off 17m 14**

Two bolts on arête. Up onto slab, then face to rap station.

James Fisher, Iain McKay 25/7/05

## Trad Bumble Area

*These routes are on the tiny broken buttresses on the extreme R-hand (facing in) section of the cliff. Some of the routes could be suitable for a first trad lead. Routes listed L to R.*

### **Loaded Deck 7m 17**

The short clean arête about 4m R of K. A couple of aliens go in down low, with another around L at the very top. Don't fall off – you'll load the deck!

Lee Cujes, Samantha Coles, Erik Smits 27/6/04

### **Give It The Finger 7m 16**

2m R of LD. A short boulder problem leads into a delightful finger locking pocketed crack.

Phil Box, Chris Jannusch  
27/6/04

### **Theoretical 6m 14**

1.5m R. An easy boulder problem gets you established in another corner.

Phil Box, Chris Jannusch  
27/6/04

### **Fern Gully Bumble 6m 10**

1m R. This obvious gully corner comes complete with bonus ferns!

Chris Jannusch, Phil Box  
27/6/04

### **Better Late Than Never 5m 14**

1m R. Up short slab and mantle to high finger crack.

Chris Jannusch, Phil Box 27/6/04

### **Afternoon Delight 5m 13**

1.5m R. Another worthwhile but short crack.

Phil Box, Chris Jannusch 27/6/04

### **Trad Bumble Revenge 5m 16**

1.5m R. First crack L of the walk-down, start up pocketed weebix to lovely handcrack.

Phil Box, Chris Jannusch 27/6/04

*Down on the lower level underneath these climbs is an interesting little face and arête climb.*

### **Pocket Rocket 12m 15**

Three bolts to double bolt belay.

James Fisher, Iain McKay 25/7/05

